



KPR Institute of
Engineering and
Technology

Learn Beyond

(Autonomous, NAAC "A")

AI POWERED

FIESTAA '25

Let's vibe together

INTERNATIONAL TECHNO CULTURAL FEST





A two-day national-level techno-cultural festival orchestrated by the KPR Institute of Engineering and Technology, Coimbatore.

Bring it on! We got this

MILESTONES



Highlights of FIESTAA '25

Technical Events: Hackathons, workshops, contests, and innovation challenges to engage tech enthusiasts.

Cultural Programs: From traditional art forms to modern-day performances, to showcase talent and creativity.

Interactive Stalls: Provide space for businesses to set up engaging stalls to connect directly with the customers.

Star Evenings: Featuring performances by film stars, TV celebrities, social media influencers, stand-up comedians, and musicians that draw massive crowds.

SPECIAL EVENTS



KPR Institute of
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Technology

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MARCH 14
15
2025

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INTERNATIONAL TECHNO CULTURAL FEST

INTERNATIONAL MARATHON

RUN WITH HEART, FINISH WITH PRIDE

Register Here !



Registration Fee

₹500/-



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WADHWANI FOUNDATION

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IDEA SPRINT

Innovate. Ideate. Ignite.

HYBRID ELECTRIC VEHICLE LAB
(CENTRE OF EXCELLENCE)

March 14, 2025

9 AM

Scan here !!



Rs. 4000/-



Rs. 3000/-



Rs. 2000/-



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DEFENCE EXPO

IN ASSOCIATION WITH
INDIAN ARMY

**MARCH 14
15
2025**

SCAN HERE
TO REGISTER



kpriet.edu.in      /KPRIETonline



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Engineering and
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INTERNATIONAL TECHNO CULTURAL FEST

SHARK TANK

***"Pitch your idea, impress the sharks,
Unleash your inner entrepreneur."***

March 15, 2025 | 10:00 AM | Venue : Primrose

Student Coordinators:

Mr.Akhil Raj R - 8848538660

Mr.Aadithyan P A - 8078755009

Cash Prize:

1st Prize - ₹4000

2nd Prize - ₹3000

3rd Prize - ₹2000

Scan here!!





KPR Institute of
Engineering and
Technology

Learn Beyond (Autonomous, NAAC "A")

MARCH 14
15
2025

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INTERNATIONAL TECHNO CULTURAL FEST

Star Night

Registration Fee
₹500/-

Scan Here!!





Learn Beyond

KPR Institute of
Engineering and
Technology

(Autonomous, NAAC "A")

MARCH 14
15
2025

AI POWERED

FIESTAA '25

Let's vibe together

Music Night

Register Soon !!

Registration Fee
₹500/-



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TECHNICAL EVENTS (IGNITRRON)

DAY 1

SCIENTIFIC POSTER SYMPOSIUM

A Poster Presentation is a visual showcase of research, ideas, or projects, fostering creativity, knowledge-sharing, and academic discussion while enhancing presentation skills.

- **Poster Specifications:** Adhere to provided size and format guidelines.
- **Original Work:** Present original content, no plagiarism.
- **Presentation Time:** 10-minute presentation + Q&A.
- **Setup and Display:** Set up posters in assigned area before the event.
- **Judging Criteria:** Clarity and organization, Relevance and depth of research, Visual presentation, Communication and Q&A
- **Fair Play:** Respect fellow participants and judges.
- **Feedback:** Judges' feedback will be shared post-event.
- **Organizer's Decision:** Judges' and organizers' decisions are final.

IV ECE A & II ME VLSI Design Classroom | 2:00pm - 4:00pm

CIRCUIT REPLICATION

A hands-on, fast-paced challenge testing component identification and circuit-building skills.

ROUND 1 - Component Identification: Describe an electronic component creatively without giving direct clues.

ROUND 2 - Circuit Building: Build a real-time hardware circuit with given components, judged on accuracy, creativity, efficiency, and clarity.

CB Elective Hall | 10:30am - 12:00pm

SHADES OF CRIME

Solve thrilling crime scenarios and become the ultimate detective! Engaging crime scenarios, Detective tasks and riddles, Test your wit and teamwork, Beat the clock to solve the case! Join the challenge and prove your investigative skills!

- **Team Size:** 3-4 members per team
- **Duration:** 15 minutes per slot
- **Marking Scheme:** Marks assigned to each question
- **Rounds:** 2 rounds; top 5 teams from Round 1 qualify for the final round
- **Eligibility:** Pre-registration required for participation

Ignitrron Room & M.E (Civil) Classroom | 10:30am - 3:00pm

TECHNICAL EVENTS (IGNITRRON)

DAY 1

PROJECT PANAROMA

Showcase innovative projects and ideas contributing to a sustainable future, aligned with the United Nations' Sustainable Development Goals (SDGs).

Round 1: Product Demo (10 minutes)

- Live demonstration of product
- Emphasis on functionality

Round 2: Paper Presentation (time allocated by organizers)

- Structured paper on product
- Focus on technical, social, and economic aspects

Laptop mandatory for participation

UAV Lab | 9:00am - 3:30pm

AI IN GRAPHIC DESIGN

AI is transforming graphic design by enhancing creativity, automating tasks, and streamlining workflows. In this interactive workshop, participants will explore AI-powered tools like Adobe Illustrator, Canva, and Photoshop have transformed graphic design by enhancing efficiency, creativity, and accessibility. These tools automate tasks like background removal, object selection, color matching, and vector manipulation, making design faster and more precise.

Thanam Hall | 10:00am - 12:30pm

3-MINUTE SPAR

3-Minute Spar: Quick-Thinking Debate Showdown – A fast-paced debate format where two participants argue for and against a topic within three minutes, showcasing sharp reasoning, persuasive speaking, and engaging rebuttals.

Topic: Assigned topic for debate

Time Allotment: 1-2 minutes (Prep), 3 minutes (Debate)

Duration: Each round lasts 3 minutes, with quick transitions to the next pair.

Pallavi Hall | 11:00am - 12:00 pm

TECHNICAL EVENTS

(IGNITRRON)

SCIENTIFIC POSTER
SYMPOSIUM
(SCIENCE CLUB)

STOCK
OLYMPICS
(FINANCE CLUB)

ATTITUDE MINDSET IN
BUSINESS
(BUSINESS CLUB)

CIRCUIT REPLICATION
CHALLENGE
(ELECTRONICS CLUB)

WORKSHOP ON AI IN
GRAPHIC DESIGN
(DESIGN CLUB)

VIRTUAL REALITY GAME
STALL
(AR & VR CLUB)

QUIZZARDS
(QUIZ CLUB)

COSMIC CREATION
(ASTRONOMY CLUB)

SHADES OF CRIME
(IGNITRRON)

THE ESPORTS RALLY
(GAME DEVELOPMENT CLUB)

THREE MINUTE SPAR
(SWEET TALKERS CLUB)

Mr. & Ms. RJ
(INTERNET RADIO CLUB)

CODEATHON 25
(SOFTWARE DEVELOPMENT CLUB)

PROJECT PANORAMA
(PROTOTYPE CLUB)

NON – TECHNICAL EVENTS (SANGAMAM)

DAY 1

THE ELITE WALK

Strut your style on the catwalk! Showcase stunning fashion collections and trends in a glamorous and well-organized showcase.

- Wear assigned outfits
- Follow theme
- Maintain grooming & makeup
- Neutral facial expression
- Authorized access only backstage
- Stay quiet & prepared

Ragam Hall | 01:00pm - 4:00pm

INVISIBLE ACT

Enter a world of silent storytelling, where emotions, thoughts, and imagination come alive through expressive movements and gestures. Experience the magic, where actions speak louder than words.

Timing: 5-8 minutes -

Costume: Neutral or traditional mime attire with appropriate makeup -

Props: None, use imagined objects through movements -

Movements: Clear, exaggerated, and emotive -

Content: Respectful, avoid discriminatory themes -

Penalty: Disqualification for rule violations -

Thanam Hall (AN) | 01:00pm - 4:00pm

ROUNDTABLE WITH GENZ INFLUENCERS

Join the conversation with dynamic Gen Z voices shaping the future in tech, fashion, social impact, and entrepreneurship. Inspire young minds, Spark innovative ideas, Foster collaboration

- **Respect and Inclusivity:** Treat everyone with respect, avoid discriminatory behavior
- **Active Engagement:** Participate in discussions, share ideas, ask meaningful questions
- **Time Management:** Stick to allocated time for speeches, questions, and contributions

Veena Hall | 10:30am - 12:30pm

NON – TECHNICAL EVENTS (SANGAMAM)

DAY 1

THE PULSE

'The pulse' is a solo singing competition. Individuals are awarded based on their performance.

- **Performance Time:** Maximum 3 minutes
- **Accompaniment:** Not encouraged
- **Instrumentation:** Play instruments yourself, if needed
- **Karaoke:** Prepare and submit tracks before the event
- **Song Choice:** Any genre allowed
- **Judging:** Judges' decisions are final

Veena Hall | 9:30am - 12:30pm

DANCE+

A dance competition which includes solo, duo and group dance

Dance audio: Solo - 3 min, Duo - 4 min, Group - 5 min

Participants are free to use any music genre

Appropriate costumes, properties can be used on their own interest

Music tracks must be submitted before 24 hours

Ragam Hall | 9:30am - 12:30pm

EAT-A-THON

Think you can handle the heat? Join us for a thrilling competition of spicy food challenges!

- **No Drinks Allowed:** Water, milk, and other cooling drinks are off-limits
- **Take Your Time:** Savor each bite, feel the burn, and don't rush
- **Keep it Down:** No spitting out food or fleeing the spice
- Respect your spice tolerance and step out if needed
- Listen to your body, and alert organizers if you feel unwell

Geetham Hall | 9:30am - 12:30pm

ECO FANTASY WORLD

Step into our Eco Fantasy World, where sustainability meets excitement! This vibrant street festival is packed with interactive stalls, creative DIY workshops, and thrilling games for individuals and groups. It's a celebration of eco- friendly living, learning, and having fun together!

CSE Pathway | 9:00am - 4:00pm

NON - TECHNICAL EVENTS (SANGAMAM)

DAY 2

FOOD JENGA

Build a towering food structure, complete wacky physical challenges, and avoid a messy collapse!

Gameplay:

- Stack the Tower: 5+ levels of food items
- Physical Challenge: Complete before removing a piece
- Wobble Penalty: Jumping jacks, mystery food, or pirate act
- Tower Collapse: Mini food fight (30 seconds)
- Tower of Doom Cards: Unexpected challenges every 3 rounds

Geetham Hall | 9:30am - 12:00pm

HANDS OF HOPE

Support a noble cause! Leave your handprint on a canvas and pledge to donate blood in the future.

Handprint Canvas: Symbolic representation of support

Information Desk: Learn about blood donation importance and process

Digital Pledges: Commit to donate blood and receive e-certificates

Thanam Hall | 10:00am - 12:30pm

MOVIE MANIA

Ragam Hall | 01:00 - 04:00pm

NON - TECHNICAL EVENTS (SANGAMAM)

DAY 2

TAMILODU VILAYAADU

Round 1-குருபுடன் கண்டுபிடி
Round 2- சொலோடு விளையாடு
Round 3- சிந்தித்து செயல்படு

- * Dont take any notes during competion
- *Only 2 members per team
- * Give the answer within the given time

Pallavi Hall | 9:30am - 12:00pm

CUT CREATORS ARENA

Event will be approximately 2 to 3 hours .. The footages will be provided by the clubs. Any kind of editing tools can be used. Footages will be provided , Event time maximum 1 to 2 hrs , Video time 45sec to 1 min ,Any Editing tool (except AI tool), need timeline after finishing editing.

I AD A | 9:30am - 12:30pm

SURVIVOR SAGA

content required

Gaming Street | 9:30am - 2:00pm

ART FEST

Join our vibrant drawing competition, where imagination knows no bounds! ARTFEST celebrates creativity and self-expression, inviting participants of all ages and skill levels to showcase their artistic talents.

Rules:

- Open to all, individual participation, no external assistance, judged on creativity, originality, and overall impact.

EEE Drawing Hall | Full Day

NON-TECHNICAL EVENTS

(SANGAMAM)

THE ELITE WALK
(FASHION CLUB)

ECO FANTASY WORLD
(ECO CLUB)

INVISIBLE ACT
(DRAMA CLUB)

CUT CREATORS ARENA
(SHUTTERBUGS)

TABLE WITH GENZ INFLU
(YOUTH PARLIAMENT)

THE PULSE
(MUSIC CLUB)

ART FEST
(GRAFFIO CLUB)

SURVIVOR SAGA
(DRAMA CLUB)

DANCE +
(DANCE CLUB)

HANDS OF HOPE
(ROTRACT CLUB)

EAT-A-THON
(FOOD CLUB)

MOVIE MANIA
(FILM CLUB)

JUNGA
(FOOD CLUB)

TAMILODU VILAIYADU
(TAMIL MANDRAM)



DEPARTMENT EVENTS

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND DATA SCIENCE DAY 1

WORKSHOP

A **2-hour workshop** on **Generative AI** will provide participants with a solid foundation in this transformative field, enhancing their understanding of its potential across industries.

- Participants are asked to **assemble** at the venue **10 minutes prior** of the schedule
- Participants are asked to **schedule their events** accordingly.

II AD | 11:00 am - 1:00pm

LOGO QUEST

There will be **2 rounds** with **20 logos each**, where **teams of 2** must guess the logos correctly. The **top 10 teams** will advance, and the team with the **highest points** will win.

- No more than 2 per team -
- 1 point for correct answers -
- No penalty points for wrong answers -

III AD | 3:00pm - 4:00 pm

PROMPT PALETTE

Contestants will create an **innovative prompt image based on a given category within 25 minutes**. The best images will win. They must submit both the generated image and the prompt.

- No using external websites.
- Must not be copied from another team.
- Should not edit other teams work (malpractice).

IV AD | 10:00am - 3:00pm

For Enquiries

+91 99522 03140

+91 94885 94874



DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND DATA SCIENCE

DAY 2

PAPER PRESENTATION

Each participant will have **5 minutes to present** their technical paper, covering the problem statement, solution, methodology, and real-time output. This will be followed by a **2-minute Q&A session with the Judge/Reviewer**.

- Only **4 members per team**.
- Paper should be presented for **no less than 3 minutes**, and **no more than 5 minutes**.

II ECE C | 10:00am - 1:00pm

WAY TO WIN

Contestants will **receive a problem statement** and have **5 minutes to present their solution**, followed by **2 minutes for questions**. Problem statements are provided by the organizers.

- 5 minutes for presenting and 2 minutes for answering questions -
Contestants must **propose a unique solution** -
Presentation is enough, **no need for a project or a prototype** -

III AD | 10:00am - 1:00pm

TECHNICAL QUIZ

The technical quiz has two rounds:

- **Round 1:** Easy **technical questions**, **1 point** for each correct answer, **paper and pen format**.
- **Round 2:** **Intermediate questions**, each team will be given **5 questions**. For **every correct answers (5 marks)**, for **skipped questions (no marks)**, and for **wrong answers (- 2 marks)**. The team with the most points wins.

- Mobiles phones are not allowed in both rounds.
- **5 per team**
- There will be **bonus questions for tie-breakers**.

IV AD | 3:00pm - 4:00pm

For Enquiries

+91 99522 03140

+91 94885 94874



DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING DAY 1

PAPER PRESENTATION

A paper presentation is a formal event for sharing research that promotes knowledge exchange and discussions, supported by visuals.

- **Originality:** Presenter's *original work* not previously published.
- **Time Limit:** Typically, *8–10 minutes* for the *talk* and *2–5 minutes* for *Q&A*.
- **Format Compliance:** Adhere to specified formatting rules.
- **Content Relevance:** Align with the theme of the event.
- **Professionalism:** Use appropriate language and dress professionally.

I ECE A | 10:00am - 12:00pm

PROJECT PRESENTATION

A Project Presentation showcases work by summarizing objectives, methodology, results, and outcomes, often with visual aids.

Relevance to AIML: Highlight applications in AI or Machine Learning -

Clear Problem Statement: Define significance and motivation -

Methodology and Tools: Present AIML techniques and their rationale -

Demonstration: Live demo or visual representation of outcomes -

Time Limit: 10-15 minute presentation with 2-3 minutes for Q&A -

NMS LAB | 10:00am - 12:00pm

NEURAL HACK

Neural Hack is a technical contest encouraging creativity and problem-solving through machine challenges. Teams of 2-4 address real-world issues by programming machines within a set time frame.

- **Originality:** Solutions must be developed during the contest.
- **Time Limit:** submitted on time; late entries not accepted.
- **Resource Usage:** Only allowed tools and components may be used.
- **Judging:** Solutions are evaluated on innovation, functionality, efficiency, presentation, and theme alignment.

III AM | 10:00am - 12:00pm

For Enquiries

+91 70106 48069

+91 98422 15146

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING DAY 2

POSTER PRESENTATION

A poster presentation visually shares research, encouraging knowledge exchange. Clear problem statement, Concise methodology, Key results and conclusions, Supporting visuals (graphs, charts, images)

- **Content Clarity:** Ensure concise, readable text focusing on main points.
- **Visual Design:** Use an organized layout with appropriate visuals.
- **Time Limit:** Present within 3-5 minutes and prepare for questions.
- **Originality:** Ensure content is original and properly cited.
- **Professional Presentation:** Present confidently and professionally.

III AM | 10:00am - 12:30pm

WORKSHOP

"Workshop on GenAI" is an interactive event covering Generative AI concepts, tools, and hands-on experience with frameworks like GPT and Stable Diffusion

Hands-on exercises and discussions encourage active participation -
Respectful interaction to foster collaboration is essential -

NMS LAB | 10:00am - 4:00pm

MIND & MACHINE

"Quiz on Machine Learning" tests machine learning knowledge, fostering a competitive learning environment

Eligibility: Basic to intermediate machine learning knowledge

Time Limit: 15 minutes per round

Question Format: MCQs, true/false, scenario-based queries

III AM | 2:00pm - 4:00pm

IPL AUCTION

Auctioning Dreams Building Teams!

II AM | 10:30am - 12:30pm

For Enquiries

+91 70106 48069

+91 98422 15146

DEPARTMENT OF BIOMEDICAL ENGINEERING

DAY 1

PAPER PRESENTATION

Paper Presentation is a platform for researchers, students, and professionals to showcase innovative biomedical engineering findings, fostering collaboration, critical thinking, and academic dialogue.

- The topic to be presented must be **original** and **not published elsewhere**.
- An abstract must be submitted by the specified deadline.
- There are **strict rules against plagiarism**; all submissions must be original work.

Theme: Electrical/Electronics Engineering, Embedded systems, Biomedical Engineering.

I ECE B | 10:00am - 12:00pm

PROJECT PRESENTATION

Project Expo showcases practical biomedical engineering solutions, bridging theory and practice, and fostering creativity and problem-solving, with opportunities for feedback, networking, and commercialization.

Working model/demo required, 7-10 minute presentation + Q&A -

Poster display: Title, Description, Results -

No plagiarism/misrepresentation and judge's decision is final -

Themes: Electrical/Electronic, Embedded, Biomedical Engineering -

DIC LAB | 10:00am - 12:00pm

MEDTHINKER

Prompt Engineering in MedThinker teaches participants to craft effective prompts for AI-driven biomedical engineering solutions, enhancing research, diagnostics, and patient care.

- Time limit for submission
- Address specific assigned themes
- Original work (no plagiarism)
- Create prompts for various tasks (writing, code, image)
- Clear, concise, and logically sound prompts

II BME | 10:00am - 12:00pm

For Enquiries

+91 93456 91036

+91 76958 87992

DEPARTMENT OF BIOMEDICAL ENGINEERING DAY 2

POSTER PRESENTATION

The Poster Presentation is a dynamic platform for showcasing biomedical engineering research. This platform fosters collaboration, innovation, and presentation skills, inspiring advancements in biomedical engineering and healthcare.

- **Poster Size:** A1 size, visually appealing, clear fonts, graphs, and charts.
- **Content:** Original, focused on biomedical engineering, properly cited.
- **Presentation:** 5-7 minutes, followed by Q/A session.
- **Team Size:** Maximum 4 members.
- **Submission:** Timely submission is mandatory.

III BME | 10:00am - 12:30pm

WORKSHOP

The Biomedical Engineering Workshops are hands-on learning sessions led by experts from academia and industry. These workshops cover specialized topics such as medical device design, biomaterials development, and integrating AI in healthcare systems. Through interactive activities, collaborative problem-solving, and real-world applications, participants gain practical skills and deep insights into the latest technologies and methodologies in the field.

DIC LAB | 10:00am - 4:00pm

BIOSPRINT

BioSprint is a fast-paced, intellectually stimulating event that tests knowledge of biomedical terminology and concepts. Participants must accurately guess biomedical terms within a limited time frame based on given sentences or clues.

- Teams of up to 2 members
- No external assistance allowed
- Points awarded for accuracy and speed
- Perfect for students, researchers, and enthusiasts looking for a fun, competitive learning experience.

II BME | 10:00am - 12:30pm

For Enquiries

+91 93456 91036

+91 76958 87992

DEPARTMENT OF COMPUTER SCIENCE AND BUSINESS SYSTEMS DAY 1

LITLOGIX

LitLogix: The Business-Tech Reboot Challenge, "Reviving Giants: Analyze, Innovate, Transform"

Analyze a real-world company that faced significant challenges. Identify problems and propose innovative solutions for growth. Blend analytical thinking, business acumen, and technological insights

- Teams of 4 members with a mix of business and technical expertise
- Select a real-world company and propose original, actionable solutions
- 10-minute presentation + 5-minute Q&A session
- No plagiarism allowed, original ideas only.

II CB | 9:30am - 12:30pm

AD ARENA

Compete as a team of 2 to showcase marketing skills through persuasive phone calls. Craft compelling pitches for a fictional product/service, using only voice and communication skills to convince potential customers.

Language: English or specified language

Preparation: Receive product brief before the event

Time Limit: 5 minutes per participant/pitch

CSBS BOARD ROOM | 11:00am - 12:30pm

ALGO MART

Develop a comprehensive business plan for an e-commerce or supply chain platform, leveraging innovative algorithms to enhance business processes.

Team Size: 2-4 members

Submission: Business plan with algorithmic solutions to a real-world problem

Presentation: 10-minute pitch + 5-minute Q&A

Originality: All work must be original; no plagiarism allowed

III CB | 2:30pm - 4:00pm

For Enquiries

+91 90432 67538

+91 63855 46319

DEPARTMENT OF COMPUTER SCIENCE AND BUSINESS SYSTEMS DAY 2

TECH MARKCO (QUIZ)

A high-energy quiz competition testing knowledge of *business strategies, corporate giants, branding, marketing, finance, and emerging technologies*, with a fixed time limit for each round.

- **Time Limit:** Fixed time per round
- **Elimination Format:** Lower-scoring teams eliminated after each round
- No external help allowed
- **Tiebreakers:** Sudden-death question
- **Winner:** Team with highest cumulative score in final round

II CB | 9:30am - 10:30am

FRAME BY FRAME

Showcase creativity, storytelling skills, and technical expertise in video editing. Participants will receive themes, raw clips, or soundtracks to create a compelling video within a set time frame.

Maximum **4 members per team** -

Judging criteria: creativity, editing skills, and overall impact -

III CB | 11:00am - 12:30pm

PLAY WITH LOGO

"Play with Logo" is a business and branding quiz competition that challenges participants' knowledge of logos, brand identities, and corporate symbols. The event tests how well participants recognize famous logos, decode hidden messages in brand symbols, and understand the evolution of branding.

Time Limit: Each round will have a specific time limit to answer.

Elimination: After each round, low-scoring teams will be eliminated.

IV CB | 2:30pm - 4:00pm

For Enquiries

+91 90432 67538

+91 63855 46319

DEPARTMENT OF CIVIL ENGINEERING

DAY 1

CRASHTORY

Analyze and present major structural failures, exploring causes and proposing engineering solutions through real-world case studies.

- 10-15 slide PPT + Q&A (10-minute presentation)
- A3 poster summarizing case study
- **Evaluation Criteria:** Case study selection, Presentation quality, A3 poster effectiveness, Feasibility of proposed solution

II CE | 9:30am - 12:30pm

MODEL MANIA

Showcase innovative civil engineering and sustainability projects integrating emerging technologies. Develop models/prototypes addressing real-world challenges.

- Bring model to venue on time -
- 2-minute project summary during evaluation -
- Evaluation Criteria:** Clarity, Model efficiency, Feasibility -

PROJECT CLASSROOM | 9:30am - 12:30pm

POP-CORN PANIC

Popcorn Panic is a fun-filled challenge event that puts your love for movies, music, and memory to the test! Dive into exciting trivia, guess-the-song challenges, iconic movie moments, and memory-based games that will keep you on your toes. Whether you're a cinephile, music enthusiast, or have a sharp memory, this event promises laughter, surprises, and nonstop entertainment.

II CE | 2:30pm - 4:30pm

GUESS MY MESS

Guess My Mess is a game of creativity and quick thinking! In this two-member team challenge, one participant will be given a word to draw, while their teammate must guess what it is before time runs out!

III CE | 2:30pm - 4:30pm

For Enquiries

+91 74185 06245

+91 93845 62882

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DEPARTMENT OF CIVIL ENGINEERING

DAY 2

LUMIVERSE

Get hands-on training in Lumion 3D rendering software, used in architecture and design. Learn to create photorealistic visuals, animations, and interactive presentations with expert trainers from MAAC Academy.

BIM LAB | 9:00am - 12:30pm

CODE CONQUERORS

Demonstrate expertise in IS 456:2000 through problem-solving challenges and an open-book test, applying code provisions to real-world structural scenarios, and interpreting clauses from the codebook.

Participants are expected to have a basic understanding of IS 456:2000 (Code of Practice for Plain and Reinforced Concrete), which is preferable.

II CE | 2:00pm - 4:30pm

LINK & RANK

Link and Rank is a wordplay-packed challenge that tests your ability to think fast and make connections. Participants will engage in exciting rounds where they must link words, categorize items or rank them in the correct order based on given clues.

III CE | 3:00pm - 4:30pm

For Enquiries

+91 74185 06245

+91 93845 62882

DEPARTMENT OF CHEMICAL ENGINEERING DAY 1

POSTER PRESENTATION

A visual display of research, project, or idea, presented on a poster board to showcase their talents.

- The poster should be of a specific size (e.g., A0, 36" x 48").
- The poster should be **original** and **unpublished**.
- Each **participant/team (of 2)** will be given **5 minutes** for presentation
- The poster should **clearly** and **concisely** present the research or project.

II CH | 10:00am - 11:30am

SQUID GAME

Test your survival skills in games like Red Light, Green Light, Ddakji, and Marbles! Stay sharp, play smart, and avoid elimination to become the ultimate champion. Follow rules, no cheating, and play fair to win!

Follow instructions, no cheating, stay within time limits, play fair, and avoid elimination. The last player standing wins!

MIRROR (CHEMICAL BLOCK) | 11:45am - 01:45pm

EXPERT TALK ON 'GREEN CHEMISTRY'

The seminar aims to provide insights into the various career pathways available in the fertilizer industry for chemical engineers. Our expert speaker will share valuable knowledge and experiences on the industry trends, job roles, and required skills.

40 members for a session (only one session)

CHEMICAL OE CLASSROOM | 2:30pm - 4:00pm

For Enquiries

+91 95666 59450

+91 70101 31030

DEPARTMENT OF CHEMICAL ENGINEERING

DAY 2

PAPER PRESENTATION

To provide a platform for students to present their research papers and showcase their academic talents.

- Topics will be announced in advance. Participants must choose one topic from the list.
- Participants must submit their papers in advance (date and time will be announced).
- Each participant/team will be given 10 minutes.
- **Judging criteria:** Content, Clarity, and Presentation skills.
- Papers should be original and unpublished.

II CH | 9:00am - 11:30am

PROJECT COMPETITION

Individuals or teams showcase their innovative projects, solutions, or products to judges. The competition aims to encourage innovation, creativity, and problem-solving skills.

- Participants must align the project with the specified theme -
- Participants submit their products within a specified timeframe -
- Projects must be original -
- Judging Criteria: Innovation, feasibility, and impact -

III CH | 9:00am - 11:30am

CHEM QUIZ

An exciting quiz competition that tests your knowledge of chemical engineering concepts, industrial applications, and problem-solving skills. Compete and win exciting rewards!

- Multiple rounds including MCQs and problem-solving.
- Time limit for each question.
- Points for correct answers; negative marking may apply.
- No external help; cheating leads to disqualification.

CHEMICAL OE CLASSROOM | 9:00am - 11:30am

For Enquiries

+91 95666 59450

+91 70101 31030

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING DAY 1

PAPER PRESENTATION

Teams of 4 summarizing a research paper involves outlining its objectives, methodology, results, and significance while ensuring clear communication and avoiding excessive jargon based on the audience.

- Ensure the **work is original** and not plagiarized.
- Stick to the allotted presentation time (typically **8-12 minutes**)

I CE | 9:00am - 4:00pm

CODECLASH

A coding contest challenges participants to solve programming problems within a time limit, testing logic, algorithmic skills, and efficiency. It fosters creativity, critical thinking, and teamwork.

Write original code, plagiarism or copying is strictly prohibited -

ORACLE LAB | 9:00am - 12:00pm

WORKSHOP

Augmented and virtual Reality: *Creating Immersive Experience for Beginners*

Students gain **hands-on experience** in creating interactive environments, fostering creativity, problem-solving, and innovation across industries like education, healthcare, gaming, and architecture.

HPC LAB | 09:00am -12:00pm

For Enquiries

+91 95972 63619

+91 97903 17406

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING DAY 1

WORKSHOP

Learn key **Data Science Concepts** and tools through hands-on sessions with Python, R, and SQL. Gain practical experience working with real-world data and solving industry challenges.

- Bring a laptop with required software pre-installed
- Attend all sessions to receive a certificate

II CS C | 09:00am - 12:00pm

INNOFEST

A vibrant platform showcasing innovative projects, technological advancements, and creative solutions through interactive displays, live demos, and networking opportunities.

- 2-4 team members -
- Functional prototype, working model, or software application -
- Judging:** innovation, practicality, teamwork, presentation, feasibility -

I BM | 9:00am - 4:00pm

QUIZ

Test your tech knowledge, critical thinking, and problem-solving skills in a timed competition. Individuals or teams compete in multiple rounds, including rapid-fire, multiple-choice, and problem-solving challenges. Showcase skills, learn, and win exciting prizes. Join the ultimate battle of wits!

- Timed rounds with increasing difficulty
- No external resources or assistance allowed
- Disqualification for violating rules or time limits

IV CS C | 9:00am - 12:00pm

For Enquiries

+91 95972 63619

+91 97903 17406

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING DAY 2

BUG SMASH CONTEST

Demonstrate coding and problem-solving skills by tackling challenges that test debugging capabilities. Collaborate with your team to resolve issues efficiently, earning points for complexity and number of bugs fixed. Showcase innovative solutions and strategic thinking to win recognition.

- Debug code only in the allowed programming languages specified by the organizers.
- Teams of 2

I CE | 9:00am - 12:00pm

WORKSHOP

Learn cybersecurity fundamentals through interactive sessions, covering network security, threat detection, and incident response. Industry experts provide hands-on practice, equipping attendees with practical skills to protect digital assets and navigate the complex world of cybersecurity.

ORACLE LAB | 9:00am - 12:00pm

TECH TREASURE

Teams of 2 participate in this tech treasure game which is an engaging activity where participants solve tech-related puzzles, riddles, and challenges to uncover clues and progress through stages

- Complete the hunt within the given time

HPC LAB | 9:00am - 12:00pm

For Enquiries

+91 95972 63619

+91 97903 17406

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING DAY 2

WORKSHOP

Join the "Networking with Cisco" workshop for hands-on experience in networking fundamentals, routing, switching, and Cisco tools. Key topics include **network architecture**, **VLANs**, **IP addressing**, and **security protocols**, with interactive sessions and live labs. Aimed at beginners and aspiring professionals, it prepares participants for real-world scenarios and certifications like CCNA.

- Registration is required by the deadline
- Participants **should bring laptops with necessary software**
- Certificates will be awarded only to those attending all sessions.

III CSE C | 9:00am - 12:00pm

POSTER DESIGN

A vibrant platform showcasing innovative projects, technological advancements, and creative solutions through interactive displays, live demos, and networking opportunities.

- 2-4 team members -
- Functional prototype, working model, or software application -
- Judging:** innovation, practicality, teamwork, presentation, feasibility -

ORACLE LAB | 9:00am - 12:00pm

TECHINICAL CONNECTIONS

Test your tech knowledge, critical thinking, and problem-solving skills in a timed competition. Individuals or teams compete in multiple rounds, including rapid-fire, multiple-choice, and problem-solving challenges. Showcase skills, learn, and win exciting prizes. Join the ultimate battle of wits!

- Timed rounds with increasing difficulty
- No external resources or assistance allowed
- Disqualification for violating rules or time limits

II CS C | 9:00am - 12:00pm

For Enquiries

+91 95972 63619

+91 97903 17406

DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING DAY 1

WORKSHOP

Workshop on PCB design and Fabrication

Join our PCB design and fabrication workshop to gain hands-on experience. Learn schematic design, layout techniques, and soldering from experienced instructors. Create your own functional PCB and boost your electronics skills. Suitable for beginners, students, hobbyists, and industry professionals.

CENTRE FOR PCB | 11:00am - 12:30pm

WORKSHOP

Workshop on Antenna design, fabrication & testing

Join our Antenna Design, Fabrication, and Testing workshop to gain hands-on experience. Learn antenna theory, design techniques, and build/test your own antenna. Ideal for students, engineers, and enthusiasts in wireless communication technology.

Join us to discover the world of antennas and improve your skills in a supportive and engaging environment.

IV ECE C | 11:00am - 12:30pm

WORKSHOP

Workshop on IoT

Join our IoT workshop to explore the fundamentals of IoT architecture, sensor integration, and data communication. Guided by expert instructors, discover practical applications in various industries. Perfect for students, hobbyists, and professionals seeking hands-on learning and valuable insights.

CENTRE FOR IOT | 11:00am - 12:30pm

For Enquiries

+91 74185 10196

+91 63747 64456

DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING DAY 1

DOODLE DETECTIVES

Doodle Detectives is a fun, creative event where teams draw and guess movies or series, and match clues to their characters and songs.

- Comprises totally of two rounds
- Teams will be shortlisted based on their score
- Allotted time limit must be followed

II ECE A | 2:00pm - 3:30pm

MUSIC DEBUGGING

Music Debugging is an exciting event where participants test their music knowledge by identifying tunes, completing lyrics, and guessing song lines from their verses.

- Game will comprise of 3 rounds -
- Participants will be shortlisted based on their score -
- Allotted time limit should be followed -

II ECE B | 2:00pm - 3:30pm

THE BIG SCREEN CHALLENGE

The Big Screen Challenge is a thrilling trivia event where movie and series fans test their knowledge across Marvel, DC, and iconic series in escalating difficulty levels.

- Teams will be shortlisted based on their score
- Participants will have to find the right answer from the given multiple choices

III ECE B | 2:00pm - 3:30pm

For Enquiries

+91 74185 10196

+91 63747 64456

DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING DAY 2

PAPER PRESENTATION

The Technical Paper Presentation Competition focuses on effectively communicating research findings, fostering innovation, and enhancing knowledge, while helping students develop skills in clear communication, time management, and engaging with an audience.

- Team can have participants from different colleges.
- Articles related to ECE domain are recommended
- 7 minutes for a presentation and 3 minutes for a question session.
- Minimal text and maximum illustrations are recommended.

I ECE A | 10:00am - 12:30pm

SOLDER WAR

The Soldering and Desoldering Challenge focuses on accurately soldering and desoldering circuit components within a limited time using essential tools and techniques.

Winners based on the time taken to complete the given task -
Strict time limit has to be followed -

IV ECE A | 11:00am - 12:30pm

PROJECT PRESENTATION

The Project Presentation event focuses on effectively communicating project goals, methodology, outcomes, and significance to engage and inform the audience.

- Projects related to ECE domain are recommended
- Each team will be allowed 7 minutes for a demonstration and 3 minutes for a question session.

PROJECT INNOVATION LAB | 1:30pm - 3:30pm

For Enquiries

+91 74185 10196

+91 63747 64456

DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING DAY 2

TRIVIA FORGE

Trivia Forge is an intense technical quiz challenge where participants test their knowledge across three levels of increasing difficulty.

- Comprises totally of three rounds
- Teams will be shortlisted based on their score
- Allotted time limit must be followed

CENTRE FOR IOT | 11:00am - 12:30pm

LINK & SYNC

The Connection Game is a team-based activity that blends technical and non-technical challenges, promoting collaboration, problem-solving, and creativity among participants

- Comprises totally of three rounds -
- Teams will be shortlisted based on their score -
- Participants will have to link the given data to identify the answer -

III ECE B | 2:00pm - 3:00pm

For Enquiries

+91 74185 10196

+91 63747 64456

DEPARTMENT OF ELECTRICAL AND ELECTRONICS ENGINEERING DAY 1

PAPER PRESENTATION

Explore and present the latest trends shaping Electrical and Electronics Engineering.

- Presentations may be individual or team (Max.2 Nos)
- PPT Presentation (8-10 minutes)
- Q&A session (2 minutes).

I EEE | 9:00 am - 4:00pm

PROJECT PRESENTATION

Showcase your innovation and technical skills to solve real-world challenges in EEE

- Project may be individual or team (Max.3 Nos) -
- Project Demo(8-10 minutes) -
- Discussion(2-3 minutes) -

CI LAB | 10:00am - 12:30pm

QUIZ

Challenge your intellect across diverse topics in a thrilling battle of wits." Team size of 2 people

Each round has 20 questions. Only the top scorer from each round will move to consecutive rounds

Preliminary Round: online quiz
Rapid-Fire Round: Quick-answer questions
Final Round: current affairs

IV EEE A | 2:00pm - 4:00pm

For Enquiries

+91 88380 34388

+91 93843 51919

DEPARTMENT OF ELECTRICAL AND ELECTRONICS ENGINEERING DAY 2

WORKSHOP

Discover advanced intelligent measurement systems and their real-world applications

- All students and professionals are eligible
- Handle with care of measuring instruments
- Adhere the guidelines

IV EEE A | 10:00am - 12:30pm

CIRCUIT DEBUGGING

Test your troubleshooting skills by identifying and fixing circuit errors to restore functionality

- Open to all students and professionals with an interest in electronics -
Individual registration is mandatory -
Faulty circuits provided, debug and restore the circuit to functionality -

CI LAB | 11:00am - 3:00pm

MR. ELECTRICAL

Unleash your technical expertise and innovation in the ultimate engineering challenge.

- All students and professionals are eligible
- **Round 1:** Inventors, Logo and symbol identification
- **Round 2:** Spark your idea
- **Round 3:** AmpedUP Challenge

II EEE | 11:00am - 3:00pm

For Enquiries

+91 88380 34388

+91 93843 51919

DEPARTMENT OF MECHANICAL ENGINEERING DAY 1

PAPER INNOVATEX

A platform for students and professionals to present their research, innovations, and ideas on various topics. It encourages knowledge sharing and academic discussions. It provides an opportunity to enhance public speaking and presentation skills. It offers a chance to receive constructive feedback from experts in the field.

I ECE C | 9:00am - 2:00pm

MECH EXPO

The Project Presentation event is a platform for students to exhibit their innovative projects and technical expertise. The event aims to encourage teamwork, technical proficiency, and effective communication among budding engineers.

MECHANICAL LAB | 9:00am - 2:00pm

SHAPE SHIFTERS

A dynamic and engaging event where participants can showcase creativity and adaptability through transformations, performance, or visual art. It highlights innovation, versatility, and the ability to evolve in unique ways.

WORKSHOP LAB | 9:00am - 2:00pm

For Enquiries

+91 80567 41410

+91 74183 58672

DEPARTMENT OF MECHANICAL ENGINEERING DAY 2

CONCEPT CHRONICLES

It is a platform for students and professionals to present their creativity, innovations, and ideas on various topics. It encourages knowledge sharing and academic discussions. It provides an opportunity to enhance public speaking and presentation skills.

III MECH | 9:30am - 1:00pm

WORKSHOP

Join our workshop to gain hands-on experience with automated welding technology. Learn from industry experts and enhance your skills in programming, system integration, and safety protocols. Suitable for professionals and students seeking to upgrade their expertise

MECHANICAL OE CLASSROOM | 9:30am - 1:00pm.

ADDZAP

It is an interactive event to test brand knowledge and recall skills. The participants analyze visual and auditory cues from advertisements. It encourages quick thinking, observation, and memory skills.

III MECH | 9:30am - 1:00pm

For Enquiries

+91 80567 41410

+91 74183 58672

DEPARTMENT OF INFORMATION TECHNOLOGY DAY 1

POSTER PRESENTATION

Showcase innovative ideas and research on diverse topics, including tech, science, sustainability, social impact, and design. Present visually engaging posters to judges and the audience. Digital poster submission (PDF, PowerPoint) and topics assigned on the spot

- 5-minute presentation + Q&A
- Bring your own laptop/device
- Strict time limit and no plagiarism/offensive content allowed.

II IT | 10:00am - 12:20pm

WORKSHOP

Dive into the world of Quantum Computing with this beginner-friendly workshop. Explore fundamental concepts and gain hands-on experience with IBM Qiskit, led by expert instructors.

Participants must register before the deadline to secure their seats -
Adherence to the workshop timeline is mandatory -

PYTHON LAB | 9:00am - 4:00pm

CAPTURE THE FLAG

Test your cybersecurity skills in a thrilling competition! Solve challenges in ethical hacking, cryptography, and more to uncover hidden "flags" in vulnerable systems. Suitable for novices and pros alike.

- Single continuous session with easy, medium, and difficult challenges
- Time duration to be announced before the event
- Follow ethical hacking practices; no unethical behavior or malicious actions
- Internet access allowed for research; no collaboration between teams/individuals

LIS LAB | 2:00pm - 4:00pm

For Enquiries

+91 82489 44055

+91 93425 79199

DEPARTMENT OF INFORMATION TECHNOLOGY DAY 2

PAPER PRESENTATION

Showcase your research and ideas on technology, innovation, science, engineering, and interdisciplinary fields. Enhance public speaking, critical thinking, and academic excellence while inspiring new innovations and collaborations.

- **Presentation:** 10 minutes
- **Q&A:** 5 minutes
- **Acceptable topics:** Technology, science, engineering, innovations
- Original content required, plagiarism leads to disqualification
- **Digital format:** PowerPoint/Google Slides

II IT | 10:00am - 12:20pm

WORKSHOP

Dive into the world of Quantum Computing with this beginner-friendly workshop. Explore fundamental concepts and gain hands-on experience with IBM Qiskit, led by expert instructors.

Participants must register before the deadline to secure their seats -
Adherence to the workshop timeline is mandatory -

PYTHON LAB | 10:00am - 4:00pm

For Enquiries

+91 82489 44055

+91 93425 79199

DEPARTMENT OF MECHATRONICS ENGINEERING DAY 1

PAPER PRESENTATION

Pitch groundbreaking ideas to a panel of experts and win exciting prizes.

- Team size: 2-4 members (cross-departmental teams allowed)
- Domain: Engineering and Technology
- Presentation: 8 minutes + 2 minutes Q&A
- Slides: Maximum 12, focusing on visuals and key points
- Evaluation criteria: Content quality, originality, presentation skills, and Q&A response.

III MI | 9:00am - 12:30pm

WORKSHOP

Explore cutting-edge technologies like IoT, AI, and robotics in smart manufacturing. Gain hands-on experience integrating sensors, pneumatic systems, and robotics for precision and efficiency.

- Only registered students can participate -
- Attend all sessions for participation certificate -
- Refrain from using mobile devices unless necessary -
- Provide feedback at the end of the workshop -

COE FOR ROBOTICS AND AU-MATION | 11:30am - 1:00pm

INNOVATOR'S ARENA

Showcase innovative projects and share creative solutions through prototypes or posters. Demonstrate technical expertise, problem-solving skills, and gain valuable feedback from peers and experts.

- **Eligible domains:** Engineering and Technology
- **Project focus:** Solutions to industrial and societal crises
- **Team size:** 2-4 participants
- **Hardware exhibits:** Extra credits
- Participants must *bring required accessories*
- Jury's decision is final

Smart Homes And Building lab | 2:00pm - 4:00pm

For Enquiries

+91 90422 56055

+91 95002 51844

DEPARTMENT OF MECHATRONICS ENGINEERING DAY 2

WORKSHOP

The Mercedes-Benz Vehicle Dynamics Workshop focuses on automotive engineering, covering vehicle dynamics, suspension, braking technologies, and aerodynamic design.

- Only registered students can participate, attend all sessions for certificate
- Follow dress code and safety guidelines, Refrain using mobile devices
- Complete assigned tasks and participate actively
- Provide feedback at the end of the workshop

III MI | 9:30am - 11:00am

TRACK TRACER

Design and build an autonomous bot to navigate a track in the shortest time, testing skills in embedded systems, sensor integration, and algorithm development.

- Fully autonomous, no remote control, No readymade bots allowed -
- Max size:** 20cm x 20cm, Black path, 2.5cm thick, white background -
- No track damage or alteration -
- Penalties for line crossings, restarts, and adjustments -
- Shortest official time wins -

COE FOR ROBOTICS AND AU-MATION | 11:30am - 1:00pm

CAD CHAMPIONS CONTEST

Unleash your creativity and engineering skills by tackling real-world design challenges using CAD software, showcasing 3D modelling, technical accuracy, and design thinking.

- Submit designs by the specified deadline
- Design will be provided on the day of the event, Individual participation only
- Jury's decision is final
- Allowed software: Solidworks, Fusion360, AutoCAD

INDUSTRIAL SENSING, CONTROL AU-MATION LAB | 2:00pm - 4:00pm

For Enquiries

+91 90422 56055

+91 95002 51844

KPR BUSINESS SCHOOL MASTER OF BUSINESS ADMINISTRATION (MBA)

DAY 1&2

BUSINESS PLAN

The Business Plan Competition is your chance to turn your vision into reality! This event challenges aspiring entrepreneurs to craft innovative and feasible business plans and present them to a panel of esteemed judges.

- Team of 2-3 participants allowed
- Participants should bring their own laptop for this event.
- Teams with same college allowed

MBA CLASSROOM | 10:00am - 4:00pm

BEST MANAGER

Best Manager is an intense, multi-round competition designed to test leadership, decision-making, problem-solving, and communication skills. This event simulates real-world business challenges, pushing participants to think critically, work under pressure, and showcase their managerial acumen.

Rounds

DAY 1 - Round 1 & 2 -

DAY 2 - Round 3 -

S&H CLASSROOMS(GROUND FLOOR) | 10:00am - 4:00pm

PAPER PRESENTATION

Paper Presentation is an intellectual platform where participants present their insights on innovative topics, research findings, and emerging trends in various fields.

- Participants can compete individually (as per event rules).
- Each presentation should be in PowerPoint (PPT) format and adhere to a specific time limit
- Participants are expected to bring in their own laptop for this event.

S&H CLASSROOMS(GROUND FLOOR) | 10:00am - 4:00pm

For Enquiries

+91 80155 22911

+91 75300 04084

kpriest.edu.in      /KPRIETonline

Welcoming Students from all streams
(Science / Engineering / Arts / Commerce / Humanities / Business Management)

KPR BUSINESS SCHOOL MASTER OF BUSINESS ADMINISTRATION (MBA)

DAY 1&2

AD-MAD

Ad Mad Show is the perfect platform to showcase your creativity, marketing skills, and witty thinking! This fun-filled competition challenges participants to craft innovative and engaging advertisements for fictional or real products within a limited time.

- Team of 2-3 participants allowed
- Participants should bring their own laptop for this event.

DAY 1 - Round 1 & 2

DAY 2 - Round 3

MBA CLASSROOM | 10:00am - 4:00pm

MANAGEMENT GAMES

Management Games is an exciting event designed to simulate real-world business scenarios, pushing participants to think critically, collaborate effectively, and make strategic decisions under pressure.

- Team of 2-3 participants allowed -
- Participants are expected to bring in their own laptop for this event -

DAY 1 - Round 1 & 2

S&H CLASSROOMS(GROUND FLOOR) | 10:00am - 4:00pm

REEL MAKING

Reel Making is a dynamic and creative competition where participants showcase their storytelling and video-editing skills by creating short, engaging reels. The event emphasizes originality, editing proficiency, and the ability to convey a strong message or emotion within a short time frame. Reels can be themed around trending topics, social issues, or fun, lighthearted concepts.

- Teams of 2-5 members or individual participants are allowed.
- Each team/participant must have access to a smartphone or editing device.
- 60 Minutes given for each team.

S&H CLASSROOMS(GROUND FLOOR) | 10:00am - 4:00pm

For Enquiries

+91 80155 22911

+91 75300 04084

kpriest.edu.in      /KPRIETonline

Welcoming Students from all streams
(Science / Engineering / Arts / Commerce / Humanities / Business Management)

DEPARTMENT OF ENGINEERING CHEMISTRY DAY 1&2

TECH SHOW & TELL

Provide a platform for participants to showcase their coolest tech projects and innovations, fostering inspiration and networking.

- Each team of 4 gets a fixed time (e.g., 5–10 minutes) to present their tech item.
- Explain what the tech does, how it works, and why its interesting.
- Live demos are encouraged but should be well-prepared to avoid technical issues.

I CB | 9:00am - 12:00pm

THEMED COSTUME PARTY

Themes like "Decades Night," "Superheroes," or "TV Show Characters" can add creativity and fun to a regular party.

Stick to the theme - get creative but stay relevant!

Costumes should be appropriate for the event (avoid offensive, overly revealing, or culturally insensitive outfits).

DIY or store-bought costumes are both welcome, but effort is encouraged!

I CB | 2.00pm-4.00pm

PHOTO WALK

Students capture their best campus moments or themed shots and share them for prizes.

- Respect the Environment & People
- Stick to the planned schedule and meeting points.

I CB | 9.00am - 2.00pm

For Enquiries

+91 9629401216

+91 9994145362

DEPARTMENT OF ENGINEERING MATHEMATICS DAY 1&2

PAPER PRESENTATION

The Paper Presentation event delves into the foundational role of mathematics in shaping Artificial Intelligence, highlighting its applications in AI models and real-world scenarios.

- **Team Size:** 3-5 members
- **Presentation Structure:**
Introduction, Key Areas of Mathematics in AI, Roles in AI models, Applications in Mathematics, Conclusion
- **Presentation Time:** 5-10 minutes + brief Q&A session

I CH | 9.00am - 12.30pm

DRAWING COMPETITION

Join as teams of 3-5 to celebrate the legacy of famous mathematicians by blending art and history in this drawing competition.

- Theme:** Famous mathematicians or their contributions -
- Medium & Size:** Any medium, max A3/A4 size -
- Originality:** Solely created by participant -
- Time Limit:** 1 hour (live event) -
- Conduct:** Respectful atmosphere, no external help or references -

I CH | 2.00pm - 4.00pm

FACE PAINTING

Use art to spread awareness about the dangers of drug abuse and promote a drug-free lifestyle.

- **Theme:** Drug Awareness & drug-free lifestyle
- **Team Size:** Individual or pairs (1 painter, 1 model)
- **Time Limit:** 30 minutes to 1 hour
- **Medium:** Face paints, brushes, sponges only
- **Originality:** Original designs, no pre-made stencils
- **Body Area:** Face only (neck/hands with pre-approval)
- **Safety:** Use safe paints, report skin allergies beforehand

I CH | 9.00am-2.00pm

For Enquiries

+91 8220091516

+91 9384198044

DEPARTMENT OF ENGLISH DAY 1&2

3 MINUTE SPAR

A 3-minute debate challenge that fosters intellectual engagement, critical thinking, and rapid-fire reasoning. Participate in teams of 3-5

- **Time Limit:** 3 minutes per participant
- **Topic Allocation:** Randomly assigned on the spot
- **Preparation Time:** 2 minutes
- **Judging Criteria:** Clarity, argument strength, rebuttal effectiveness, and presentation skills
- **Fair Play:** No interruptions, disrespect, or time limit violations

Veena Hall | 11:30am - 12:30pm

CODE RED

Immerse yourself in a thrilling crime investigation challenge. Analyze clues, uncover evidence, and crack the case. Think critically, solve puzzles, and unravel mysteries.

- **Team Composition:** Individual or teams of up to 4 members
- **Time Limit:** 20 minutes to analyze the crime scene and solve the case
- **Evaluation Criteria:** Accuracy and reasoning
- **Fair Play:** No tampering, external help, or unauthorized resources

IV CSE A | 2:00pm - 4.00pm

JAPANESE STREET

Immerse yourself in Japan's vibrant culture and traditions. Explore authentic exhibits, savor culinary delights, and experience the elegance of traditional attire.

- **Cultural Exhibits:** Origami, calligraphy, ikebana, and more
- **Culinary Delights:** Authentic Japanese cuisine, sushi, ramen, and matcha treats
- **Traditional Attire:** Kimono displays and yukata demonstrations
- **Interactive Activities:** Learn Japanese phrases, participate in tea ceremonies, and play traditional games

I CH | 9.00am-2.00pm

For Enquiries

+91 97906 10604

+91 9384211247

DEPARTMENT OF ENGINEERING PHYSICS DAY 1

THE INVENTION NEXT DOOR

Unleash your creativity and showcase innovative research ideas and projects with real-world applications. Share novel concepts, prototypes, or research findings and compete with fellow visionaries. 2 participants per team

- **Presentation:** Limited time to present novel concepts, prototypes, or research findings
- **Q&A:** Panel discussion to clarify ideas and innovations
- **Evaluation Criteria:** Innovation, Feasibility, Scientific impact, Presentation skills

Physics Lab I | 9.00am - 12.30pm

PHYSICS MEMES

Unleash your creativity and humor! Create and present physics-related memes that blend physics principles with real concepts, famous scientists, or humorous situations.

- Creation Time:** 1-2 hours to create your physics meme -
Incorporate real physics concept or principle -
Use meme-making tools (e.g., Canva, Imgflip) or your own artwork -
- Presentation:** Present your meme and explain the physics behind it -

Physics Lab II | 9.00am - 12.30pm

PHOTO PHYSICS

Where art meets science! Capture stunning images that demonstrate physics principles in action, combining photography with scientific exploration.

- Photo Location: Indoor, outdoor, at home, in nature, etc.
- Photo Requirements:
Clearly represent a physics concept
Accompanied by a brief description (2-3 sentences) explaining the physics concept illustrated

Physics Lab I | 2.00pm - 4.00pm

For Enquiries

+91 86676 90671

+91 63820 98212

DEPARTMENT OF ENGINEERING PHYSICS DAY 2

RAPID FIRE

A fast-paced, interactive quiz-style event that tests physics knowledge, teamwork, and quick thinking.

- **Team Composition:** 3 participants per team
- **Question Format:** Series of physics questions from the host
- **Time Limit:** 30 seconds to answer each question
- **Winning Criteria:** Team with the highest score at the end of the event wins

Physics Lab I | 9.00am - 12.30pm

MIME

Act out physics principles without speaking! Use body movements, facial expressions, and gestures to creatively communicate physics concepts.

Team Composition: 4 participants per team

Team Turns: Alternate between miming and guessing physics concepts

Miming: Act out concepts using body language, gestures, and facial expressions

Guessing: Team members try to guess the physics concept being mimed

Scoring: Points awarded for correct guesses

Physics Lab I | 2.00pm - 4.00pm

For Enquiries

+91 86676 90671

+91 63820 98212

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Dr. V. Rajeshkumar (+91 97900 05056)

Prof. N. Udhayakumar (+91 99944 68245)

REGISTER HERE !!

